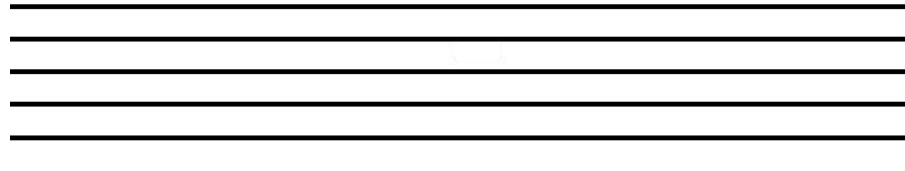


To create a tool to produce music visually
that is also: intuitive
easy to understand
attractive

To learn about music & computer music

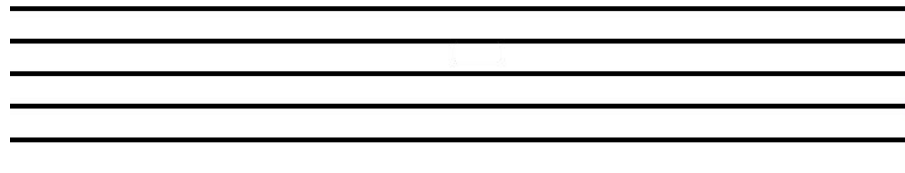


Goals

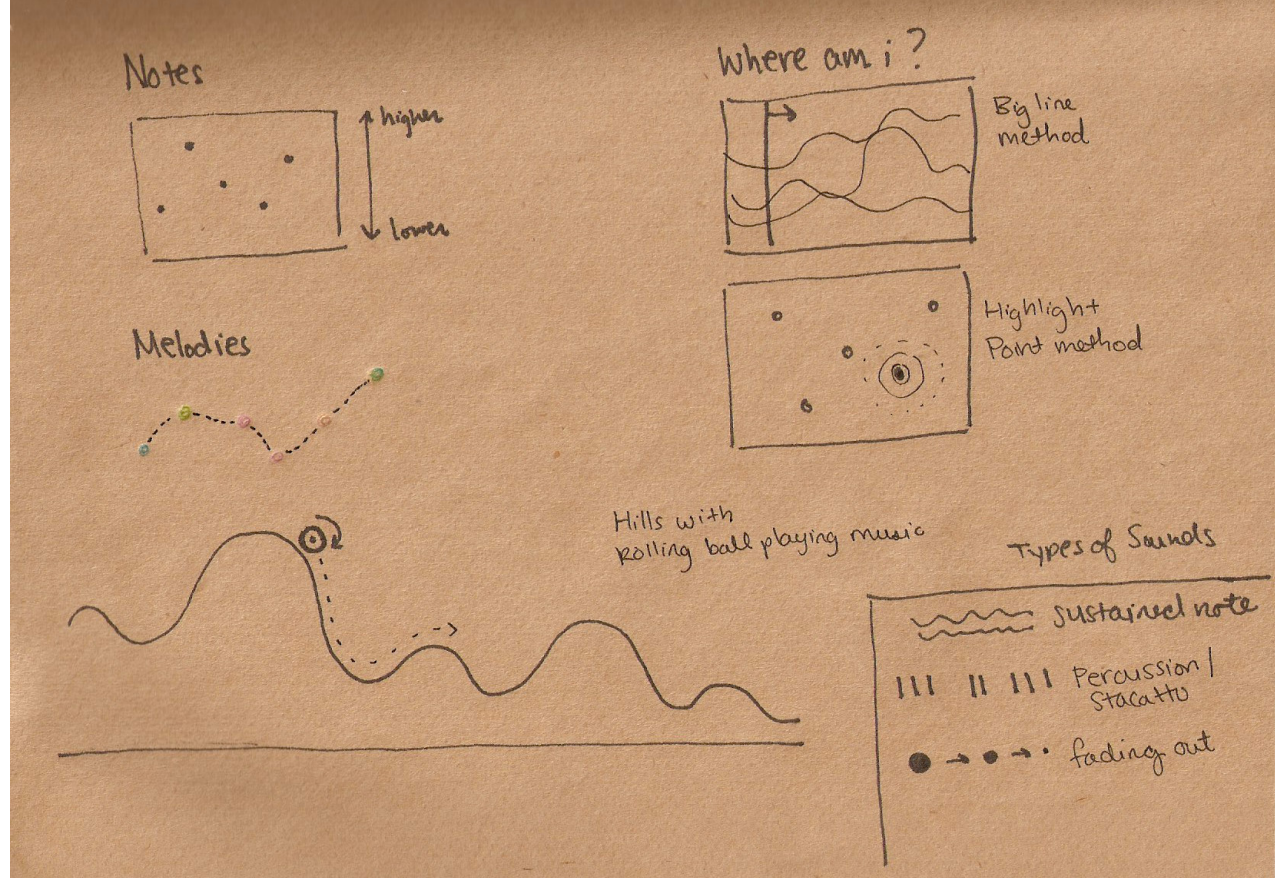
Coming up with meaningful visual ways
to represent sound

Implementing the interaction to create
these visual representations

Working with and manipulating sound



Hurdles



Napkin Sketch

What are some ways to represent music visually?

What are some good libraries/resources for working with music and sound?

Questions